Unit Project for Mystery/Suspense Unit

For your project in our Mystery and Suspense unit you will have a choice of one of the following options that can be completed individually, in pairs, or in small groups (no more than 3). No matter what option you choose you will be required to write a project proposal and submit it to Ms. Moser before moving on to creating it. Use your “Recipe for a Mystery” sheet to guide you; you will be marked on your ability to include those elements into your original creation. Your choices are:

1. **Radio Play:** Write/create/produce your own radio play.

Together your group will come up with:

1. A Script
2. Soundtrack
3. Characters
4. Sound effects

You will need to create a rough draft of your script that must be run by Ms. Moser *before* you start any recording. You will also need to think about what sound effects you will need to use and how to create them. We looked at *The Hitchhiker* in class, and you can check out <http://www.oldradioworld.com/shows/The_Shadow.php> for more ideas! Min: 15 min. Max: 30 min.

1. **Create your own Murder Mystery game:**

You will create your own original game that can be played by a group of 5 or more people. You will create a kit that includes character biographies, clues, scenarios, character relationships, description of the setting, etc. You may want to consider picking a theme for your game (people have done paranormal, westerns, teen dance, etc.). Pick one that is of interest to you and your group! Some sites to check out:

* 1. <http://www.haleyproductions.com/WriteMurderMysteryGame.pdf>
  2. <http://loneprairie.net/murder-mystery-dinner-party/>
  3. <http://homepage.ntlworld.com/j.coutts1/diy.htm>

1. **Create your own mystery graphic novel (individual option).**

Write your own mystery and transform it into a graphic novel. This should be accompanied with full illustrations and dialogue. This should be about 15-20 pages altogether. Before beginning your final product you will have to show 1) a rough story board of what will happen in your story with some rough sketches and 2) a copy of the plotline for your final product. Who are the characters? What is the setting? What is the climax? Check out <http://teaching.casadelindquist.com/?q=content/tips-making-graphic-novels> and <http://www.wikihow.com/Create-a-Graphic-Novel> for some ideas of how to go about creating your graphic novel.

1. **Research/Solve a famous unsolved mystery:** You will present a famous mystery to the class in any way that you choose. This could be done through a PowerPoint presentation, a filmed mockumentary, blog, etc. Be creative! Make sure you touch on important points of the mystery: who are/were the main suspects? What evidence was collected? Whichever way you choose to present your mystery, you must also create and compose your own ending/solution to it. You may include this as part of your presentation (in a mockumentary, for example) or provide Ms. Moser with a good copy (at least 2 pages in length, no more than 4).
2. **Original Idea:**

You may propose your own idea to Ms. Moser on how you will create your own mystery/suspense artifact. Your final product should still include the elements of a mystery/suspense work (refer to your “Recipe for a Mystery” sheet to keep yourself on track) and you should consider what resources you will need to create this artifact.

**Rubric for Representation (CC7.5/CC8.5) on Following Pages**

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| --- | --- | --- | --- | --- | --- |
|  | 5  **WOW**  **I understand and can apply learning in a new way** | 4  **Yes, and**  **I understand and I can teach/show someone else** | 3  **Yes**  **I can do it own my own.** | **2**  **Getting There**  **I can get started, but I get stuck** | **1**  **Not Yet**  **I need more supports** |
| **Overall Clarity of Message & Meaning** | My message/theme is strong and insightful. My ideas are detailed and strongly support my message. I was able to go above and beyond what the assignment detailed, and I was able to produce superior work. | My message/theme is strong and insightful. My ideas are detailed and support my message. | My message/theme is straightforward and clear. I show a clear understanding of the subject matter. | I have a message/theme, but it is unrefined. What other ideas could I incorporate to make my message stronger? I may have needed to spend some more extra time planning before I begun on my representation. | I had difficulty making my message/theme clear to my audience. What am I trying to say? How can I get my message across clearly? |
| **Success of Effects Used**  **(Sound, Visual/Graphic, Text, etc.)** | My visuals/graphics, sound effects, and/or text features are superb and enhance my overall message.  The connection between my message/theme and effects is flawless. My grasp on how to tie these two elements together surpasses the expectations of the assignment | My visuals/graphics, sound effects, and/or text features are clear, detailed, and enhance my overall theme/message.  There is a strong connection between my message/theme and the effects I’ve chosen. I have a strong grasp on how to effectively use these elements to enhance my product. | My visuals/graphics, sound effects, and/or text features are clear, easily understood, and connect/support my overall theme/message.  There is an obvious connection between my message/theme and the effects I chose to use. I used the time given to carefully select what effects I would use and how I would use them. | My visuals/graphics, sound effects, and/or text features are underdeveloped. I need to give more attention to details in visual/graphics/effects.  There is some connection between the effects used and the message after some help from the instructor. | I had trouble making my visual/graphics, sound effects, and/or text features clear and detailed.  I had trouble connecting my visual/sound elements to my message/theme. |
| **Organization/Clarity** | My final product/presentation shows superb organizational skills, and the flow is well established from beginning to end. | My final product/presentation showcases my strong organizational skills, and flows nicely from start to finish. | My final product/presentation is well organized, easy to follow, and flows nicely with very few awkward moments. | My final product/presentation shows elements of organization, but I struggled to do this on my own. | My final product/presentation is awkward and disorganized, making it confusing for my audience. What can I do to reorganize my thoughts/information and make it clear? |